

Rodriguez Solution Check

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<< VectorAnalysis`
SetCoordinates[Cartesian[x, y, z]]
Cartesian[x, y, z]

r = Sqrt[x^2 + y^2 + z^2];
α = Ω r Cos[Ω r] - Sin[Ω r];
β = 3 α + Ω^2 r^2 Sin[Ω r];

W = Simplify[Expand[
  -C {α Ω y / r^3 - β x z / r^5, -β y z / r^5 - α Ω x / r^3, β (y^2 + x^2) / r^5 - 2 α / r^3}]]]
{
  1 / (x^2 + y^2 + z^2)^{5/2} C (-√(x^2 + y^2 + z^2) Ω (-3 x z + x^2 y Ω + y (y^2 + z^2) Ω) Cos[√(x^2 + y^2 + z^2) Ω] +
    (x^2 y Ω + y (y^2 + z^2) Ω + x^3 z Ω^2 + x z (-3 + y^2 Ω^2 + z^2 Ω^2)) Sin[√(x^2 + y^2 + z^2) Ω]),
  1 / (x^2 + y^2 + z^2)^{5/2} C (√(x^2 + y^2 + z^2) Ω (3 y z + x y^2 Ω + x (x^2 + z^2) Ω) Cos[√(x^2 + y^2 + z^2) Ω] +
    (-x y^2 Ω - x (x^2 + z^2) Ω + y^3 z Ω^2 + y z (-3 + x^2 Ω^2 + z^2 Ω^2)) Sin[√(x^2 + y^2 + z^2) Ω]),
  - 1 / (x^2 + y^2 + z^2)^{5/2} C ((x^2 + y^2 - 2 z^2) √(x^2 + y^2 + z^2) Ω Cos[√(x^2 + y^2 + z^2) Ω] +
    (2 z^2 + x^4 Ω^2 + y^4 Ω^2 + y^2 (-1 + z^2 Ω^2) + x^2 (-1 + 2 y^2 Ω^2 + z^2 Ω^2)) Sin[√(x^2 + y^2 + z^2) Ω])}

eqn1 = FullSimplify[Expand[Curl[W] - Ω W]]
{0, 0, 0}

Simplify[Div[W]]
0

w0 = W /. C -> -1;
w1 = w0 /. Ω -> 1;
w2 = w1 /. z -> 1;

% // MatrixForm
w3 = Simplify[Norm[w2]];
(
  -√(1+x^2+y^2) (-3 x+x^2 y+y (1+y^2)) Cos[√(1+x^2+y^2)] + (x^3+x^2 y+x (-2+y^2)+y (1+y^2)) Sin[√(1+x^2+y^2)]
  (1+x^2+y^2)^{5/2}
  -√(1+x^2+y^2) (x (1+x^2)+3 y+x y^2) Cos[√(1+x^2+y^2)] + (-x (1+x^2) + (-2+x^2) y-x y^2+y^3) Sin[√(1+x^2+y^2)]
  (1+x^2+y^2)^{5/2}
  (-2+x^2+y^2) √(1+x^2+y^2) Cos[√(1+x^2+y^2)] + (2+x^4+2 x^2 y^2+y^4) Sin[√(1+x^2+y^2)]
  (1+x^2+y^2)^{5/2}
)

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```
x1 = 2;  
y1 = x1;  
z1 = x1;  
xmin = -x1;  
xmax = x1;  
ymin = -y1;  
ymax = y1;  
zmin = -z1;  
zmax = z1;
```

```
v = VectorPlot3D[w2, {x, xmin, xmax}, {y, ymin, ymax}, {z, zmin, zmax}, VectorPoints -> 6,  
  VectorStyle -> "Arrow3D", VectorColorFunction -> "Rainbow", VectorScale -> Small]
```

